1. **How long were you playing for?**

Roughly 10 minutes

1. **Did you know what to do in game, if no why?**

The game is simple, once I clicked on an artefact it was easy to understand where to move it.

1. **Rate the clarity of the instructions?**

The game didn’t have instructions but it was easy to understand.

1. **What was your favourite aspect of the game?**

I liked the map background that the artefacts are placed on.

1. **What would you add, change or remove if you could?**

Add more artefacts to the game, possibly create a pool of artefacts and randomise them every new game to increase replayability. Increase the size of the timeline the dates were quite small.

1. **Did you complete the game, if no why?**

Yes, I completed the game.

1. **How many times did you play the game? (If more than once) Was the game more enjoyable, less enjoyable or equally enjoyable during subsequent plays?**

I played several times, it became less enjoyable because the game was the same on each new game.

1. **Did you find any issues/Bugs when playing?**

Some of the artefacts were placed in the wrong IP location on the map background, when pressing the reset button some artefacts did not reset.